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PIECES OF US

PARTNER: CRHACK LAB FOLIGNO 4D



VIBORG
MUSEUM



OPW
Oifig na nOibreacha Poiblí
Office of Public Works



The purpose of this scenario is to stimulate participants to share their feelings and moods. The tool used is photos and the reworking of works in the museum. The photos are a stimulus to encourage processes of exploration and self-knowledge aimed at change. With photographs one has access to the unconscious. It is about using photographs as a means to communicate concepts, emotions, or experiences that are difficult to express with words. It is also a useful technique to bring out the personality of the participants so that they can recognise and identify themselves.



SUMMARY TABLE



Subject

List all the areas/fields of work that this learning scenario will involve. If this is an interdisciplinary activity, list multiple subjects.

- Emotions
- Feelings
- Sharing
- Identification
- Creativity
- Imagination
- Empathy

Suitable setting for implementation

The activity will be carried out in the museum, in front of the selected work. It is also possible to replicate the experience in a digital environment (AIDA Mozilla Hubs).



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Resources used

Photography, used as a facilitation tool, allows one to work in depth (and protected) on one's self-image and one's view of reality (these are two sides of the same coin: that of self-narration and recognition of one's identity), becoming aware of how subjective they are and what such subjectivity entails. Even great photographers talk about a special gaze at the moment of the shot and how the photo itself then takes its own sometimes unexpected path.

<https://phototherapy-centre.com/>



Type of Activity

Museum activity

Activity time

2 Hours

Digital material

Photos taken with a mobile phone

Physical material

Paper, colors, cardboard frames

Storytelling method

Visual storytelling

Artwork

Any work is suitable for this learning scenario.

It is suggested to choose a large one with different details. The details will be the protagonists of the workshop.



Name of the artwork: Madonna di Foligno



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Possible critical/complicated situations

Participants are not interested in the activities: with the help of the carer, an alternative activity is proposed.

If the participant is not interested, he/she is left quietly to observe others.

You do not force them to do anything.

Participants have difficulty using the smartphone: caregivers and the AIDA team support the participants in using the smartphone.

Participants do not feel comfortable: an attempt is made to understand why and to resolve the uncomfortable situation.



Integration into the methodology

The activity of choosing details and taking pictures allows participants to express their creativity and emotions safely. The photos and the creative activity are a means through which the participant can share his or her mood, without exposing themselves personally. The activity is part of the AIDA Methodology as it helps to create communication between the parties and stimulates expression and creativity

Aim of the activity

Share feelings and emotions, without fear of the judgment of others.

Outcome of the activity

The outcome of the activity will be photos and drawings that participants use to express their feelings. Photos and drawings will be used to create the HUBS environment of the scenario.

Pre-Activities

Preparing the room and materials. Arrange the chairs in a circular fashion and prepare cards for the participants' names. The activity takes about 30 minutes.

Activities

Describe here in detail all the activities foreseen and the time they require.



PROCEDURE



1. Welcome (15min)

Participants are welcomed to the museum.

The staff introduce themselves and welcome them. Everyone is given a card on which to write their name. They move to the room where the activity will take place.

2. Presentation of the activity (10min)

Participants are seated in the room where the workshop will take place.

The activity they will carry out is presented:

- Introductory discussion about the feelings felt at that moment
- Tour of the museum choosing details of the works
- Photographing the chosen details
- Detail interpretation workshop (drawing)
- Sharing

3. Introductory discussion about the feelings and Tour of the museum (15min)

Participants are given a card on which to write their names. They are asked how they feel at that moment and if they feel any particular emotion. After this small introductory discussion, they set off on a tour of the museum.

They take a 'walk' through the works and invite the participants to look at them carefully and choose their favorite one(s).

4. Photographing the chosen details (15min)

Participants again tour the museum, identifying details of the works with the cardboard frame and taking pictures with their smartphones (or those of their carers).

5. Detail interpretation workshop (drawing) (20min)

Back to the initial room. Participants are given paper and paints and asked to reinterpret the chosen detail by drawing.

6. Sharing and conclusion (20min)

Participants are asked to show the chosen detail and share with others why they chose it. They are then asked to show and tell the drawing. After the presentation, the AIDA team thanked the participants and greeted them.



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AIDA HUBS

Can the activity be transferred to AIDA Hubs?

Yes

No

Drawings and photos can be uploaded within a HUBS environment. A kind of Virtual Museum of the participants is created and the link is shared with them. In this way, participants can see their work within a museum environment, like real works of art.



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